

PLAIN SIMPLE

• 2 PLAYERS - LEVEL 1

On this map, your Capital is surrounded by resources, but you'll need to move faster than your opponent to control the central Plains.



THE CITIES OF GOLD

• 2 PLAYERS - LEVEL 1

Go straight over the Mountains, or move around them to reach your opponent, and learn to use your resources to expand your domain.



BARBARIAN LANDS

• 2 PLAYERS - LEVEL 2

Your first conquests will be easy, but the central Provinces of the map are swarming with barbarians; and they won't surrender. Pay a visit to the Free Cities to gain the upper hand.



FIERY MOUNTAIN

- 2 PLAYERS - LEVEL 3

Bring the requested resources to the Free Cities to subdue them, or try to cross the Mountains or the central Volcano.



MOUNTAIN MARKETS

• 3 PLAYERS - LEVEL 1

Be the first to reach the mountainside Markets, or send your troops to conquer the rest of the map.



THE INNER SEA

• 3 PLAYERS - LEVEL 1

There's plenty of room to expand your empire on this map, but you'll need resources to move forward and take the Free Cities that stand in your way.



PROSPERITY

• 3 PLAYERS - LEVEL 2

This map ensures a rapid development for a thriving civilization. War is inevitable though. Who will attack first?



SURVIVAL

• 3 PLAYERS - LEVEL 3

Keep your friends close, and your enemies closer. Blood will be shed for control of the central resources.



SMOKE ON THE WATER

• 4 PLAYERS - LEVEL 1

The central Provinces of this map are well defended. You won't be able to conquer them early on, but they will protect you from your opponents. Use your Explorers to optimize your development.



THE GREAT PLAINS

• 4 PLAYERS - LEVEL 1

Use the many resources at hand to quickly become a flourishing civilization. Be the first to bring your civilization to its pinnacle.



BARBARIAN HORDES

• 4 PLAYERS - LEVEL 2

Rich lands await you at the center of the map. You can try to conquer them to gain the upper hand, or make a detour through the distant Marshes and avoid direct confrontation.



DEAD MARSHES

• 4 PLAYERS - LEVEL 3

Mountains, Volcanoes, and Marshes are hindering your progress on this map. Still, some nice rewards await you at the Markets.

